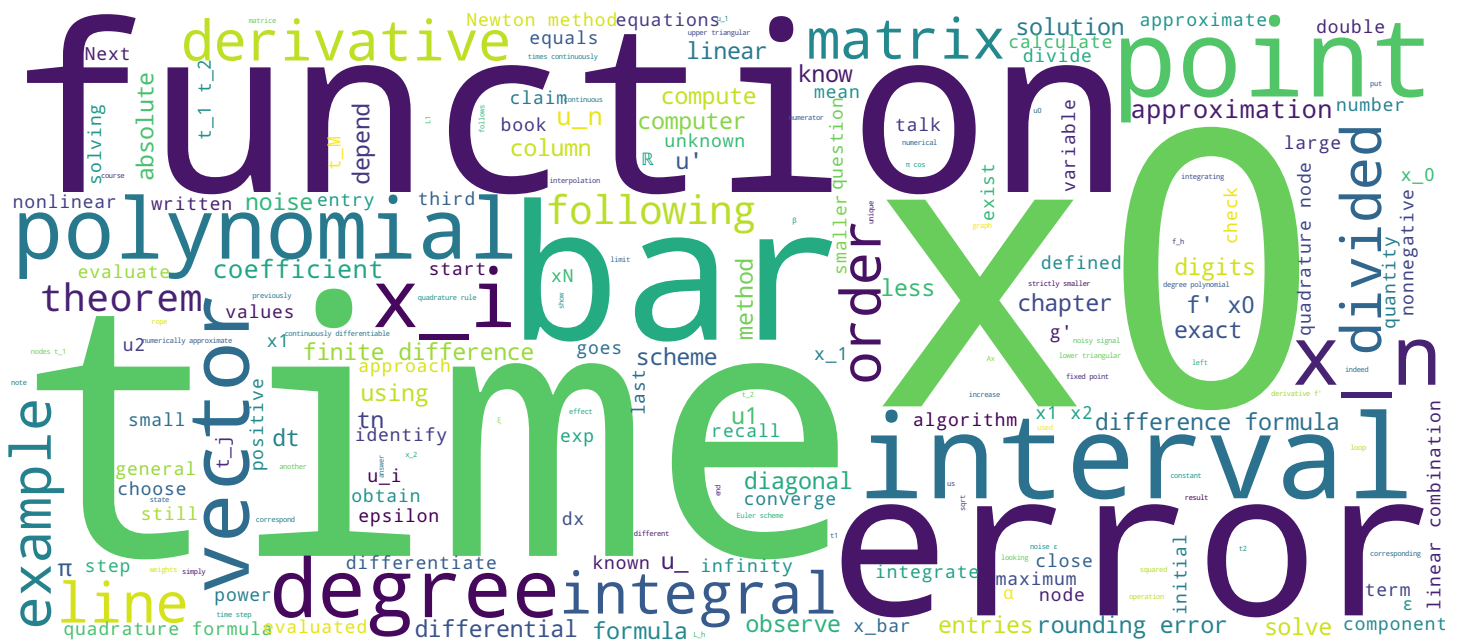


Dérivées numériques d'ordre 1 – Erreur d'arrondis

Introduction à l'analyse numérique

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Dérivée d'ordre 1; erreur d'arrondis

$$u(x) = 0 + \varepsilon \sin k\pi x$$

$$u'(x) = \varepsilon k\pi \cos k\pi x$$

$$\int u(x) = -\frac{\varepsilon}{k\pi} \cos k\pi x$$

$$\text{double } c = 1.0/3.0$$

$$\dot{u}(t) = f(t)$$

$$u(t) = u(0) + \int_0^t f(s) ds$$

Now we'll talk about the round-off error. In general, differentiating a noisy signal increases this noise and integrating a noisy signal lowers the noise. Why is that? For example, take a function $u(x)$ which is the zero function, with for some reason a little noise $\varepsilon \sin(k\pi x)$ with k large. If you calculate the amplitude of the noise it's ε on this function. Now if we differentiate, we get $u'(x) = \varepsilon k\pi \cos(k\pi x)$. So the noise of the derivative is $\varepsilon k\pi$ so the noise increased since k is large. On the other hand, if we integrate, a primitive of $u(x)$ is $-\varepsilon/(k\pi) \cos(k\pi x)$. This time the noise ε was divided by $k\pi$, k is large so the noise got smaller. In general, when solving a differential equation so $u'(t) = f(t)$ then we do not differentiate, we integrate $u(t)$ is $u(0)$ plus the integral from 0 to t of $f(s)ds$. Luckily when we solve a differential equation or a partial differential equation we integrate something, so the noise is lowered. So that does not bring problems. On the other side, when differentiating something, a numerical signal, we increase the noise. How can we formalize these lines? So declare a double, c , equal to a third.

Notes

Summary



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Dérivée d'ordre 1; erreur d'arrondis

$$u(x) = 0 + \varepsilon \sin k\pi x$$

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$$\int u(x) = -\frac{\varepsilon}{k\pi} \cos k\pi x$$

$$u(t) = f(t)$$

$$u(t) = u(0) + \int_0^t f(s) ds$$

$$\text{double } c = 1.0/3.0;$$

$$c = 1/3$$

$$\bar{c} = 0, \underbrace{333 \dots 333}_{16 \text{ chiffres}}$$

$$|c - \bar{c}| = \frac{1}{3} 10^{-16} = |c| 10^{-N} \quad N \text{ chiffres sign.}$$

$$\text{erreur } \frac{f(x_0+h) - f(x_0)}{h} \quad ?$$

$$\begin{aligned} \text{erreur d'arrondis } \approx \text{évaluer } f(x_0) &\approx |f(x_0)| 10^{-N} \\ f(x_0+h) &\approx |f(x_0+h)| 10^{-N} \approx |f(x_0)| 10^{-N} \\ \frac{f(x_0+h) - f(x_0)}{h} &\approx \frac{2 |f(x_0)| 10^{-N}}{h} \end{aligned}$$

$$\text{Si } h \gg 2 |f(x_0)| 10^{-N} \quad \text{pas erreur d'arrondis}$$



in a program written for example in C, a third is the exact value of c and its approximation on a computer with N digits, say \bar{c} , with 16 digits, this is the case when using a double, \bar{c} is 0.333 and so on there are here 16 3. On a computer with 16 digits, the error $|c - \bar{c}|$ will approximately be $(1/3) * 10^{-16}$ that is to say, the exact value of c , a third, times 10^{-N} , given a computer with N digits. So now let's check what is the error, I mean the rounding error, when using a finite difference formula? For example when using $(f(x_0 + h) - f(x_0))/h$ to approximate the derivative $f'(x_0)$. This rounding error when evaluating $f(x_0)$ is approximately $|f(x_0)| 10^{-N}$ where N is the number of digits, usually 16. If I want to evaluate $f(x_0+h)$ the error will be roughly $|f(x_0+h)| 10^{-N}$ but h is supposed small, so it is close to $|f(x_0)| 10^{-N}$. So the rounding error to evaluate the finite difference formula $(f(x_0 + h) - f(x_0))/h$ is more or less $2|f(x_0)| 10^{-N} / h$. Observe that when h gets close to the value of the numerator, here $|f(x_0)| 10^{-N}$. First, if h is a lot greater than $2|f(x_0)| 10^{-N}$ we do not observe rounding errors which is the general case since recall that N is 16 so $2|f(x_0)| 10^{-16}$ is in very small in general. But if h is close to the order of this quantity, then we'll observe the effect of rounding errors.

Notes

Summary

