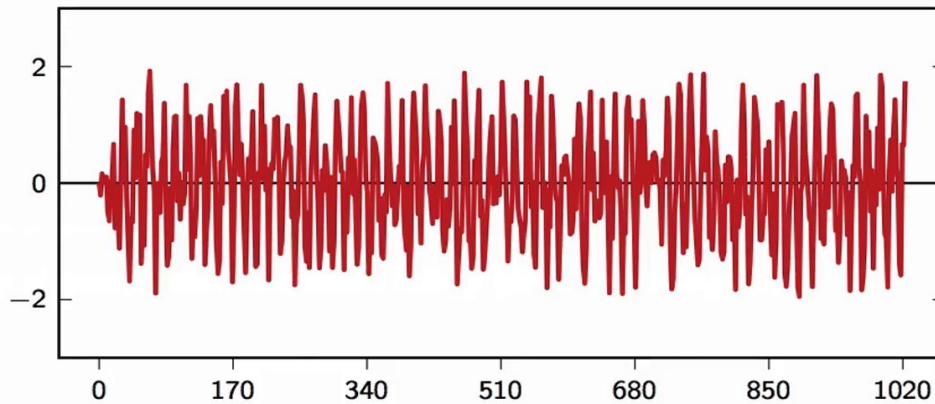


- [illegible]





Let's start with finite-length signals, which are the easiest to handle. We have seen that a finite length signal is simply a vector in $\mathbb{C}^N$. And it turns out the free analysis in this case, is simply a change of basis in $\mathbb{C}^N$. Now remember, a change of basis is a change of perspective, and a change of perspective can reveal things. You're looking at things from a different angle. So for example, imagine you have a signal like this. This is a 1024-point signal, and as you look at it in the time domain, you can see some oscillatory behaviour, but it's not really clear what's going on. Well, if we perform an appropriate change of basis, and we will show shortly how to do that, the signal will look like this.

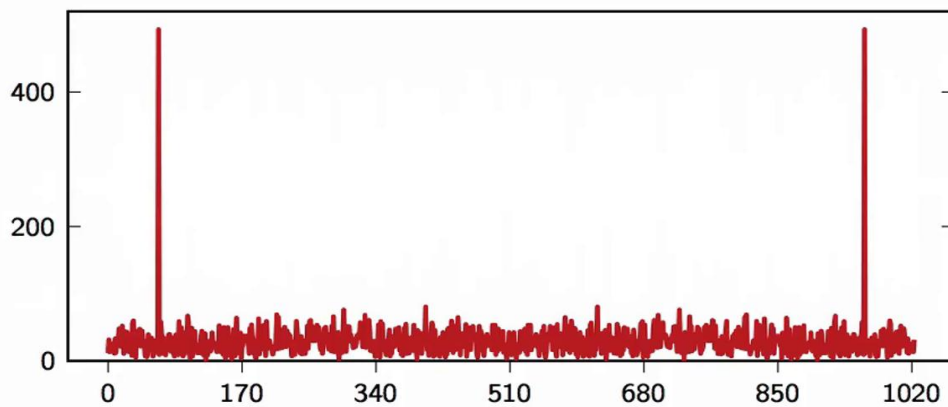
Notes

Summary



0m 00s

Mystery signal in the Fourier basis



In the Fourier basis, the same signal will have this structure. It is clear here that we have two very different things going on at the same time. We have two spikes and we will see very shortly what the spikes mean, and then we have something that looks like noise in the bottom. Well, Fourier analysis allows us to separate these two elements, that in the time domain were indistinguishable.

Notes

Summary



0m 40s

$$k = 0, \dots, N-1$$

$$n = 0, \dots, N-1$$

Claim: the set of N signals in $\mathbb{C}^N$

$$w_k[n] = e^{j\frac{2\pi}{N}nk}, \quad n, k = 0, 1, \dots, N-1$$

is an orthogonal basis in $\mathbb{C}^N$.

$$\omega = \frac{2\pi}{N} k$$

So here is the Fourier basis for $\mathbb{C}^N$. Remember $\mathbb{C}^N$ as I mentioned relative N . So we will need N different vectors, each one of which will have length N . So k will be the index that indicates different vector, and k will go from zero to big N minus one. And then we will use small n to indicate that the index of the element within each vector, and small n will also range from zero to big N minus one. The N signals will have this form. So remember, k is the index of the signal and small n is the index of the element within each signal, and each element is simply e to the j two π over big N nk . What does that mean? This is a simple complex exponential at a frequency ω , which is two π over big N times k . So the index of the vector or of the signal, gives you the fundamental frequency of the complex exponential. We claim that this constitutes a set of orthogonal vectors in $\mathbb{C}^N$.

Notes

Summary



In vector notation:

$$\{\mathbf{w}^{(k)}\}_{k=0,1,\dots,N-1}$$

with

$$w_n^{(k)} = e^{j\frac{2\pi}{N}nk}$$

is an orthogonal basis in $\mathbb{C}^N$

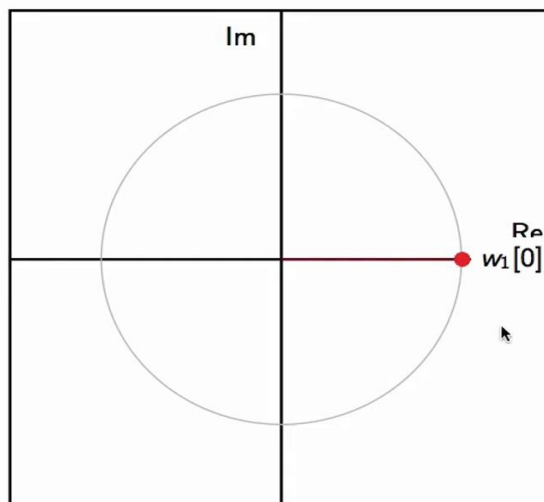
We can express the signals in vector notation. So remember our convention. We use bold phase letter to indicate vectors. A SuperScript in parenthesis will give you the index of a vector when the vector comes from a set, in this case it comes from a set of big N vectors, and a subscript will indicate the element within each vector. So again, w of k of n is simply equal to $e^{j\frac{2\pi}{N}nk}$.

Notes

Summary



Recall the complex exponential generating machine...



$w^{(1)}$

We can quickly get a feeling for what these vectors look like if we remember the complex exponential generating machine that we saw a few modules back. So here for instance, we show the components of w one, the second vector in our basis, and as we go through the components. So this would be the first component of the vector, it would be equal to one.

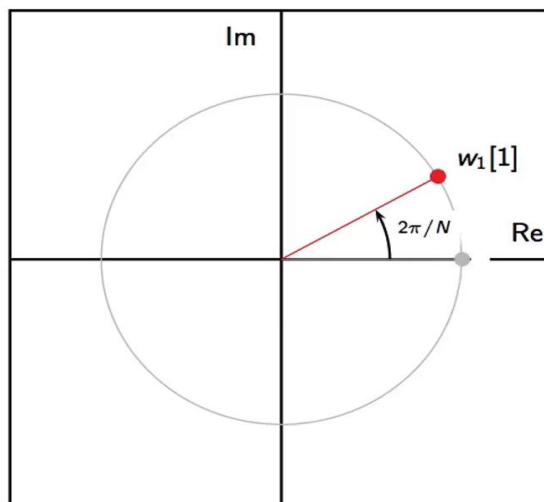
Notes

Summary



2m 35s

Recall the complex exponential generating machine...



The second component would translate the point around the circle by an angle two Pi over n and so on and so forth.

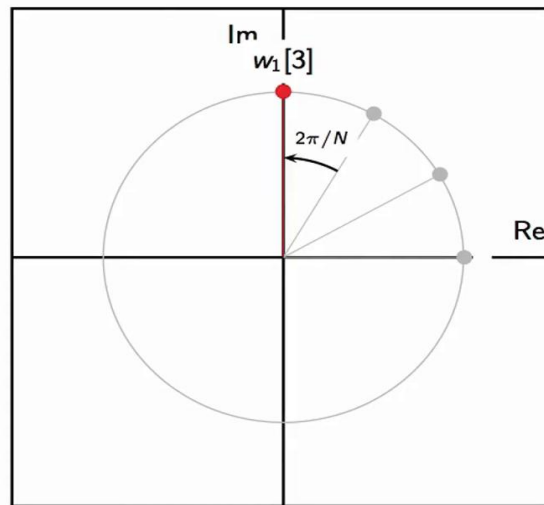
Notes

Summary



2m 57s

Recall the complex exponential generating machine...



$$w_n^{(1)} = e^{j \frac{2\pi}{N} n}$$

Remember w one of N would be equal to $e^{j \frac{2\pi}{N}}$. So we're going around the circles in increments of 2π over big N .

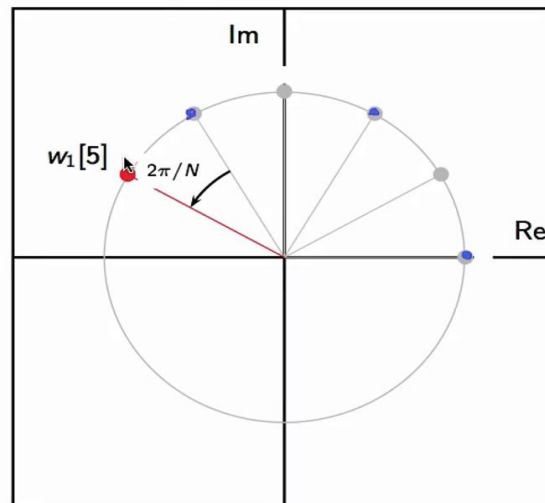
Notes

Summary



3m 05s

Recall the complex exponential generating machine...



$$w_n^{(2)} = e^{j \frac{2\pi}{N} 2n}$$

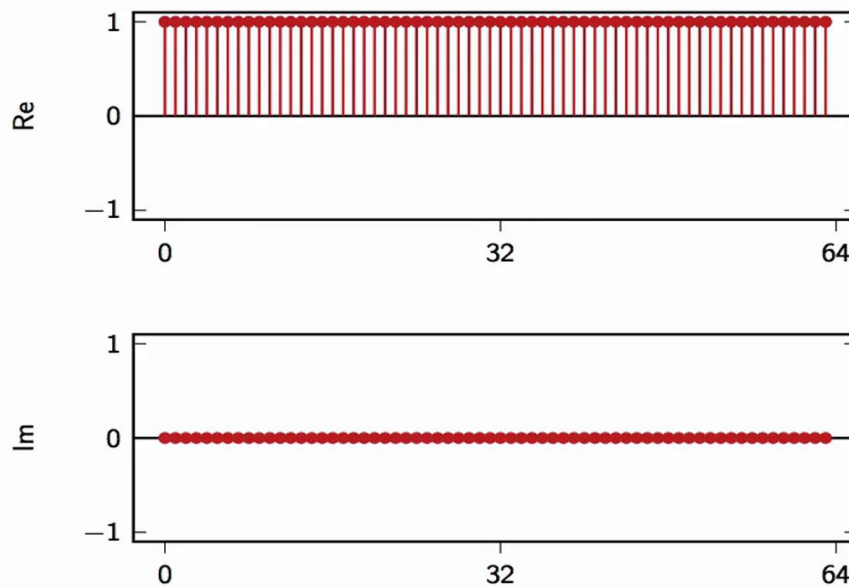
Now, the second vector in the basis with two of N will be of the form $e^{j \frac{2\pi}{N} 2n}$. And so this vector will move in increments of two π over N times two. So the points for that would actually be these guys and so on.

Notes

Summary



3m 21s



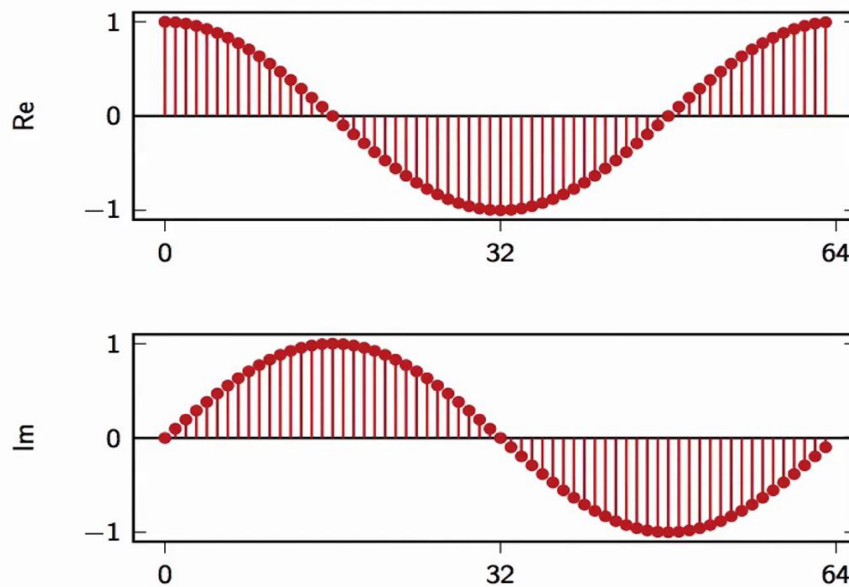
$$\begin{aligned} \bar{w}_n^{(0)} &= e^{j \frac{2\pi}{N} 0 n} \\ &= 1 \end{aligned}$$

Okay, so let's look at a concrete example by setting big N equal to 64 and look at the Fourier basis of the space $\mathbb{C}^{64}$. Here we're looking at the real and imaginary components, of each basis vector. This, if you think of the point moving around in circles in the complex plane, will be the cosine and sine of its substandard angle as the point moves along the circle. So here we have the first vector in the basis $w^{(0)}$. And each component of this vector will be simply $e^{j \frac{2\pi}{N} 0 n}$. And because of the multiplication by zero the exponent will be always zero. And so this vector is identically equal to one. Its real component therefore is one for all indices, and its imaginary component is zero everywhere.

Notes

Summary





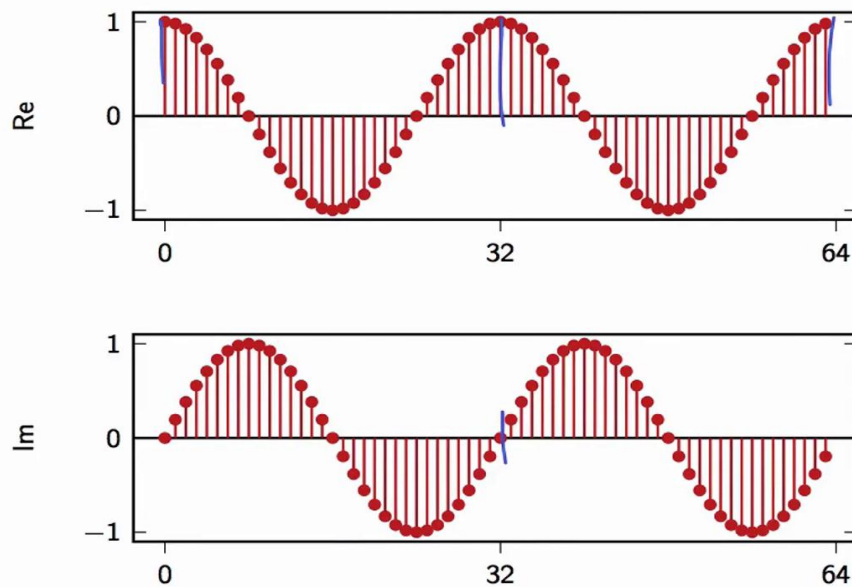
$$\omega = \frac{2\pi}{N}$$

The next vector is $\mathbf{w}^{(1)}$, and here the fundamental angle of the complex exponential is $\omega = 2\pi/N$. What this means is that the point will complete one full revolution over 64 points, and we can see this in the plots of its real and imaginary components. Here we have a full cosine period for the real part, and a full sine period for the imaginary part.

Notes

Summary





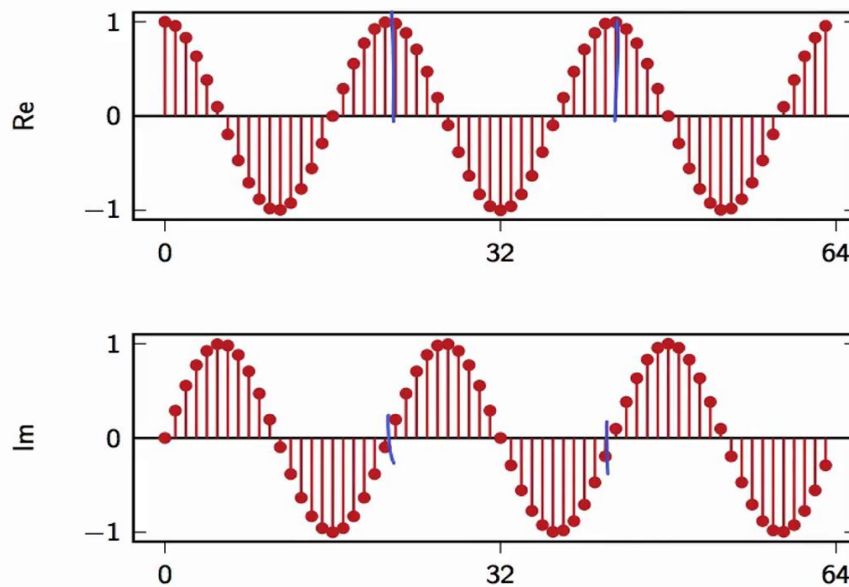
$$\omega = \frac{2\pi}{N} 2$$

The next vector goes twice as fast. Now the fundamental frequency of the complex exponential will be two Pi over big N times two. And indeed we have two periods of the cosine and two periods of the sine in the imaginary part.

Notes

Summary





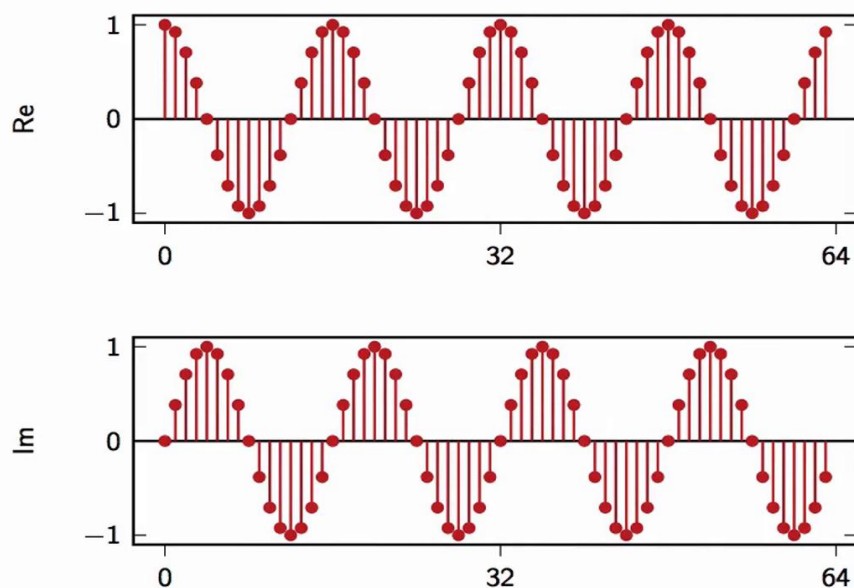
$$\omega = \frac{2\pi}{N} 3$$

The next vector is $\mathbf{w}^{(3)}$ and the fundamental frequency will be two π over big N times three. So we have three periods, both in the real and in the imaginary part.

Notes

Summary





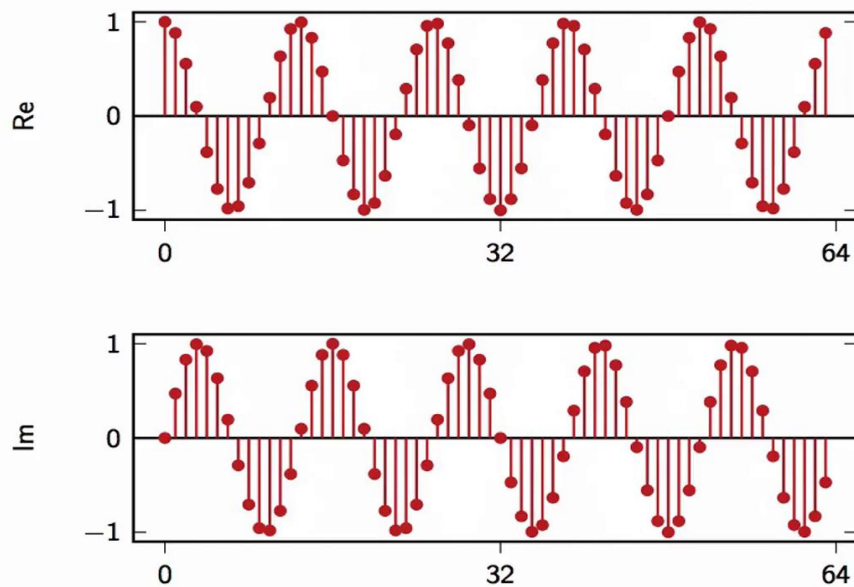
But now you understand what's going on.

Notes

Summary



5m 31s



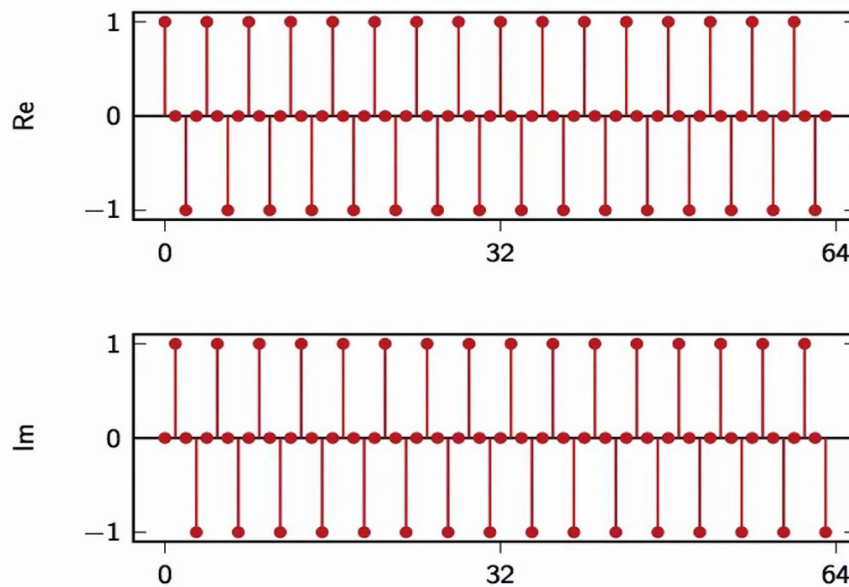
And as we go up with the basis index, the vectors will start moving faster and faster. Because of the discrete nature here, it will be hard at one point to recognise that we have sinusoids.

Notes

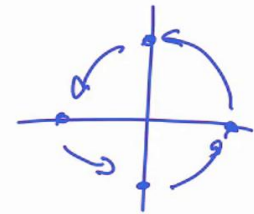
Summary



5m 34s



$$\omega = \frac{2\pi}{64} \cdot 16 = \frac{\pi}{2}$$

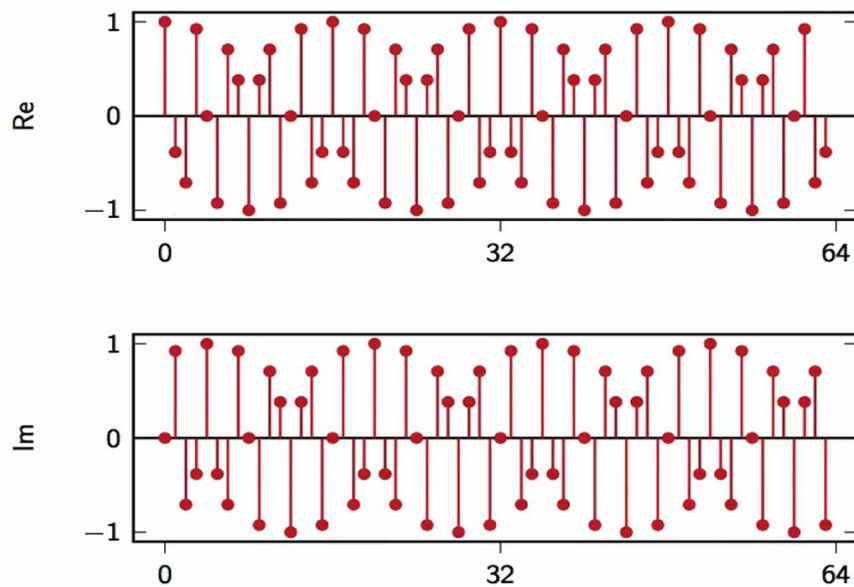


Here for instance, you have w_{16} that moves very quickly, but you have to imagine that the movement captures a rotation that goes very fast around the unit circle. Here for instance, we have only four points because the angle of the complex exponential turns out to be two π over 64 times 16, which is equal to π over two. And so here the point will move between these four points, and if you look at the coordinates in the real and imaginary part, you see exactly this behaviour.

Notes

Summary



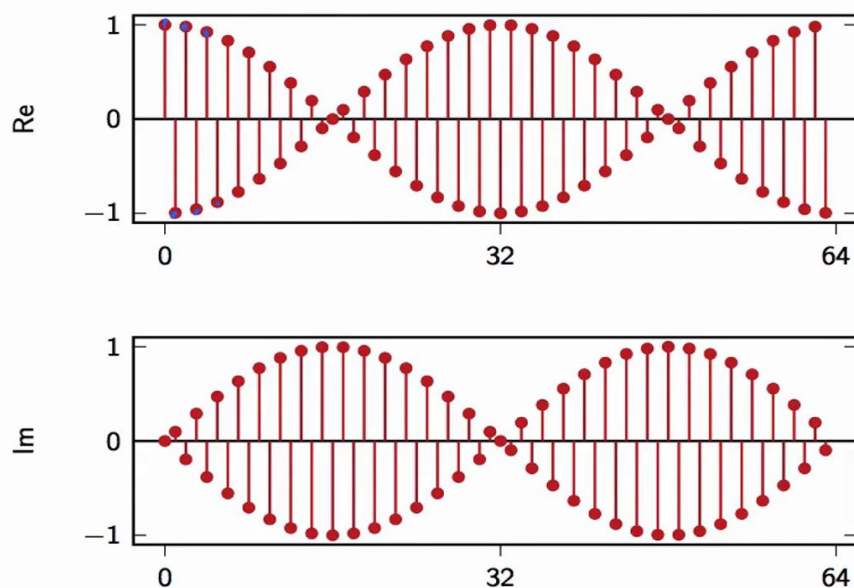


As we increase the index of our Fourier vector, the underlying frequency increases as well. Now, the discrete nature of the vector makes it a little bit hard to understand the sinusoidal shape of the signal.

Notes

Summary





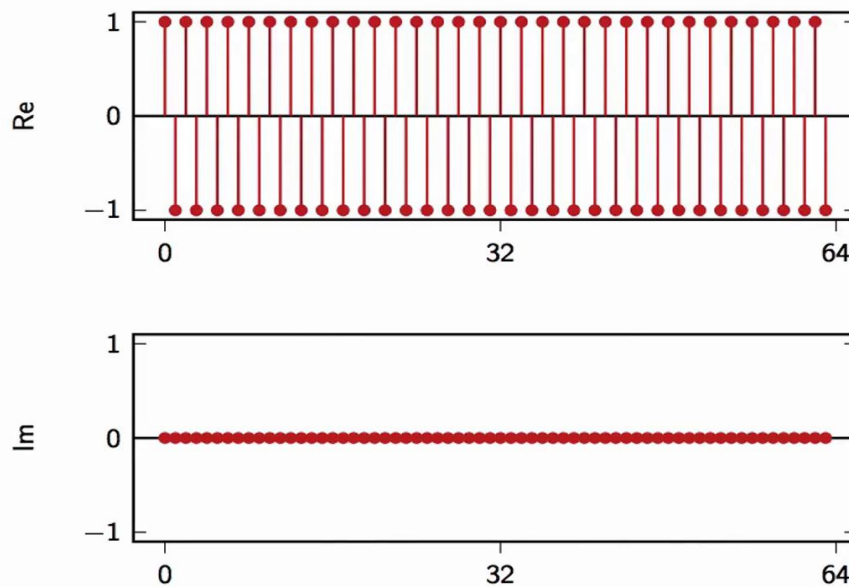
But you can see, for instance here that we are in the high frequency range because the sign of the samples changes at every step. So the sign alternation is a telltale sign of a high-frequency sign zone.

Notes

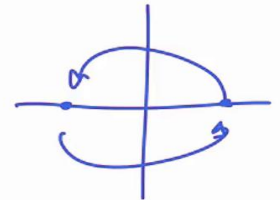
Summary



6m 32s



$$\omega = \frac{2\pi}{64} 32 = \pi$$



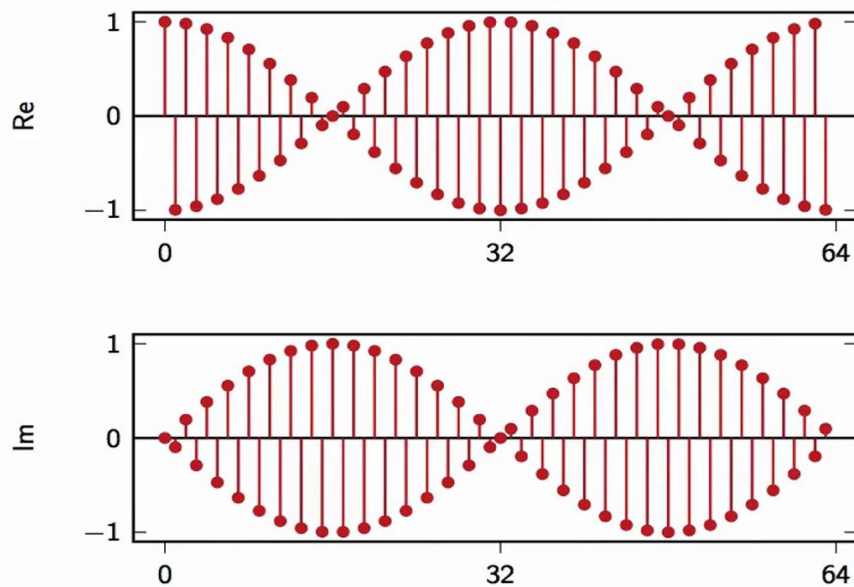
Finally, we reach the highest frequency that discrete time complex exponential can have. So here it happens for k equal to 32, where our frequency becomes 2π over 64 times 32, which is equal to π . At this point we will be moving from this position to this position in the complex plane, and this is clearly indicated by the real and imaginary components of the vector, which are alternating plus and minus one in the real part and identical is zero in the imaginary part.

Notes

Summary



6m 45s

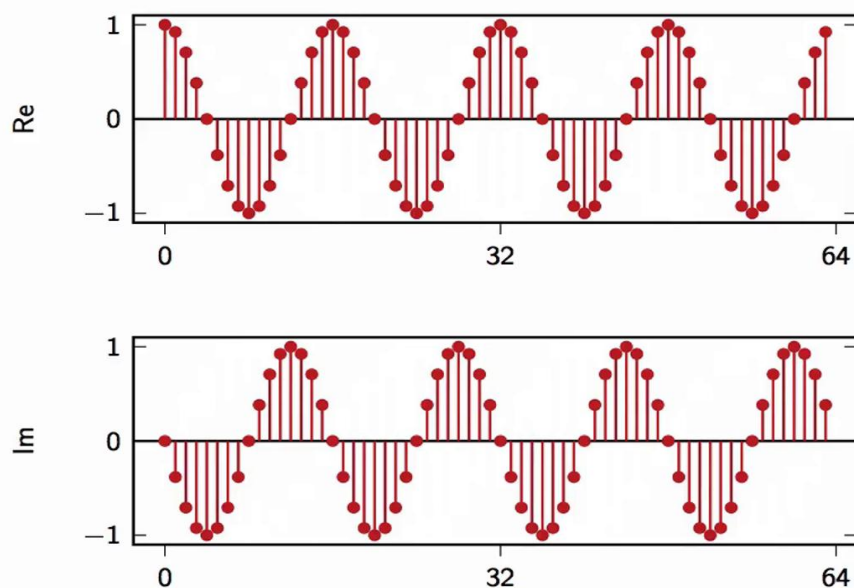


As we go forward the index, as we saw in model two point two, the apparent speed of the point decreases, and the direction of the rotation changes from counterclockwise to clockwise.

Notes

Summary



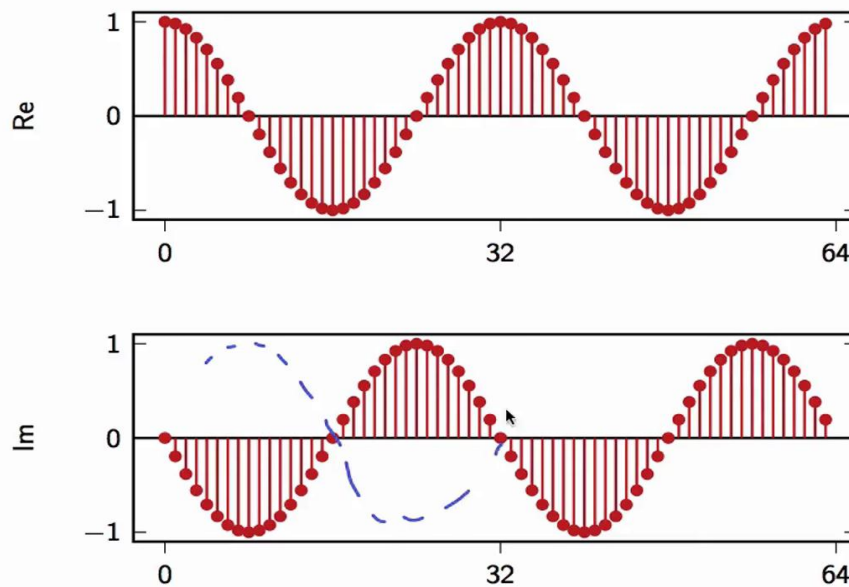


So here, as the index increases from 32 up to 63, we see that the apparent speed of the sinusoid decreases back to zero.

Notes

Summary



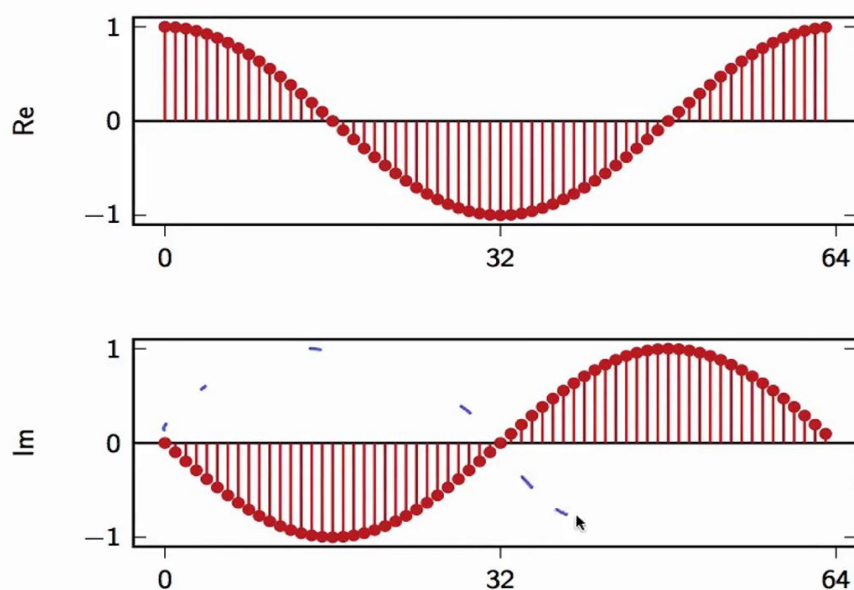


But the sign that we're past π as far as the angular increment at each step is concerned, comes from the phase of the imaginary part, which is inverted with respect to the equivalent frequency that we have seen for low values of their index. So here, for instance, if you compare this basis vector to w of two, you would see that the real part is the same, but the imaginary part has a sign inversion. In w of two, it would be like this.

Notes

Summary





Same goes for $\mathbf{w}^{63}$. Real part is equal to $\mathbf{w}$ of one, but imaginary part has a sign inversion.

Notes

Summary



8m 11s

$$\begin{aligned}
 \langle \mathbf{w}^{(k)}, \mathbf{w}^{(h)} \rangle &= \sum_{n=0}^{N-1} (e^{j\frac{2\pi}{N}nk})^* e^{j\frac{2\pi}{N}nh} \\
 &= \sum_{n=0}^{N-1} e^{j\frac{2\pi}{N}(h-k)n} = 1 \quad \text{for } h=k \\
 &= \begin{cases} N & \text{for } h=k \\ \frac{1 - e^{j2\pi(h-k)}}{1 - e^{j\frac{2\pi}{N}(h-k)}} = 0 & \text{otherwise} \end{cases}
 \end{aligned}$$

Okay, so this is all nice and fine. We just showed a very beautiful family of sinusoidal vectors, but in order for these vectors to be a basis of $\mathbb{C}^N$, we have to prove that they are orthogonal to each other. Orthogonality requires that the inner product between any two vectors of the family is zero. So we write out the inner product between $\mathbf{w}^{(k)}$ and $\mathbf{w}^{(h)}$. We write out explicitly the inner product by considering each component of the first vector, conjugate the component, and multiply it by the corresponding component of the second vector. And we obtain a sum for n . Small n goes from zero to big N minus one, of $e^{j\frac{2\pi}{N}nk}$ to $e^{j\frac{2\pi}{N}nh}$. So how do we solve this formula. Well, there are two cases. First of all, let's assume h is equal to k . So we are actually taking the inner product of a vector with itself. At this point, all these elements in the sum will be equal to one, and so the sum will converge to N .

Notes

Summary



$$\begin{aligned}
 \langle \mathbf{w}^{(k)}, \mathbf{w}^{(h)} \rangle &= \sum_{n=0}^{N-1} (e^{j\frac{2\pi}{N}nk})^* e^{j\frac{2\pi}{N}nh} \\
 &= \sum_{n=0}^{N-1} e^{j\frac{2\pi}{N}(h-k)n} \\
 &= \begin{cases} N & \text{for } h = k \\ \frac{1 - e^{j2\pi(h-k)}}{1 - e^{j\frac{2\pi}{N}(h-k)}} & \text{otherwise} \end{cases}
 \end{aligned}$$

Handwritten notes: $h \neq k$, $\sum_{n=0}^{N-1} a^n = \frac{1-a^N}{1-a}$, $\in \mathbb{N}$, $\in \mathbb{N}$

In case h is not equal to k , then this is the sum of the form small n goes from zero to big n minus one, a to the n . And we know that this is equal to one minus a to big N , one minus a . So we plug the complex exponential into this formula, and we obtain this ratio. But now this guy here on top is $\in$ to the j two π times h minus k . This guy is an integer, and therefore this is $\in$ to the j times an integer multiple of two π . So what that means is that no matter what the value of h minus k is, we are in this point here on the complex plane. And so one minus one will be zero, and this will be zero for all h not equal to k .

Notes

Summary



9m 28s

- ▶ N orthogonal vectors $\rightarrow$ basis for $\mathbb{C}^N$
- ▶ vectors are not orthonormal. Normalization factor would be $1/\sqrt{N}$

$$\langle w^{(h)}, w^{(h)} \rangle = N$$

So the vectors are orthogonal and therefore they form a basis for $\mathbb{C}^N$. Now, note that the vectors are not orthonormal, because w of h times w of h is equal to N as we showed before. The normalisation factor will be one over square root of N , but you will see later that we usually keep this normalisation factor explicit rather than implicit for computational reasons.

Notes

Summary



10m 23s